sdmay23-04: Engineering Art
Week 4 Report
October 15 - October 21

Team Members

Winter Robertson — *Researcher*
Nathan Underwood — *Researcher*
Ayden Boehme — *Researcher*
Shelby Murray — *Note Taker and Researcher*
Tomas Elias — *Note Organizer and Researcher*
Elizabeth Fransen — *Communications Guru and Researcher*

Summary of Progress this Report

Most of our past week has been working on our lightning talk, upcoming assignments, and continued interviews. On Thursday, we completed our lightning talk over our progress in the design process so far. We've conducted one primary interview with an expert and have several other experts that have been reached out to or will be soon. We continued with general secondary research as well.

Pending Issues

* One interviewee didn't show up and didn't provide any notice, so we plan to reschedule.
* General scheduling between busy schedules
* Determine what our budget is allowed to be used for

Plans for Upcoming Reporting Period

Our biggest to-do item is continued research: primary interviews with experts, and secondary research that goes deeper into reverse engineering the brain in relation to artificial intelligence. As we continue with this, we will likely begin generating ideas for 'solutions' as well.

Individual Contributions

Team Member	Contribution	Weekly Hours	Total Hours
Winter Robertson	Continued deep-dive secondary research and work on presentation.	5	
Nathan Underwood	Continued deep-dive secondary research and work on presentation. Managed rescheduling with AR/VR expert, Pete Evans.	5	0
Ayden Boehme	Continued deep-dive secondary research and work on presentation.	5	0
Shelby Murray	Continued deep-dive secondary research and work on presentation. Assisted with research on Pete Evans.	5	

Tomas Elias	Continued deep-dive secondary research and work on presentation.	5	0
Elizabeth Fransen	Continued deep-dive secondary research and work on presentation. Led communication with client/advisor.	5	0

Gitlab Activity Summary
Nothing to report.